Roll a story starter

Roll a dice three times: a hero, a place and a problem. Then say what happens next.

Roll	Hero	Place	Problem
1	 Leo the dragon rider	 in a castle on a hill	 The hero got lost. Every path looked the same!
2	 Luna the woodland fairy	 in a deep green forest	 A storm came. The wind went WHOOSH!
3	 Mei the sky astronaut	 by the sunny beach	 The hero found a door that was locked tight.
4	 Kai the moonlit pirate	 far out in space	 Something went missing. Where had it gone?
5	 Zuri the mermaid	 at the top of a mountain	 Something broke with a loud CRACK!
6	 Finn the starlight knight	 in a big, busy city	 There was a mix-up. Everything was in the wrong place!