Year 4 story starter cards

KS2 · age 8–9

Cut out the cards. Pick one, then say, draw or write what happens next.



Without warning, the ferry changed course and headed for an island that wasn't on any map.

Year 4 · ages 8–9



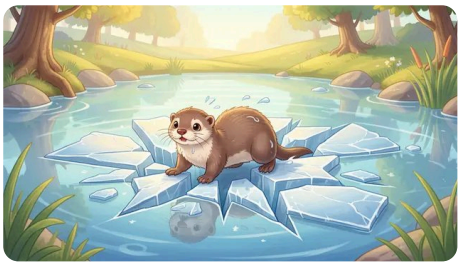
As the sun rose over the allotments, Mr Okoro discovered that his prize pumpkin had doubled in size overnight and was now blocking the path.

Year 4 · ages 8–9



In the corner of the antique shop, beneath a dusty sheet, stood a bicycle with wings.

Year 4 · ages 8–9



With a loud crack, the ice on the pond split, and a small, shivering otter scrambled out.

Year 4 · ages 8–9



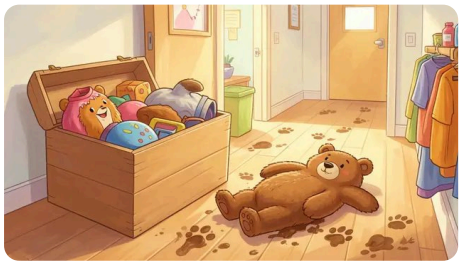
Deep beneath the city, the old underground station had been closed for sixty years. Until today.

Year 4 · ages 8–9



Unfortunately for Jasmine, the wish-granting goldfish took everything she said very literally.

Year 4 · ages 8–9



Before the school play, the costume box had been full. Now the bear costume was missing, and there were muddy paw prints in the hall.

Year 4 · ages 8–9



During the night, snow had covered everything, except a single trail of footprints leading to the shed.

Year 4 · ages 8–9