Year 5 story starter cards

KS2 · age 9–10

Cut out the cards. Pick one, then say, draw or write what happens next.



The house at the end of Bramble Lane, which had been empty for as long as anyone could remember, had its lights on.

Year 5 · ages 9–10



The parcel, which was addressed to someone who had lived at their house a hundred years ago, began to purr.

Year 5 · ages 9–10



There must be a reason, Hana thought, why the swans always flew towards the old quarry at dusk.

Year 5 · ages 9–10



It might have been a cat. It could have been a fox. It definitely wasn't a lion, and yet there it was, asleep on the trampoline.

Year 5 · ages 9–10



On the night of the eclipse (the first in a hundred years), the town's animals began to gather in the square.

Year 5 · ages 9–10



The ship that sailed into the harbour that morning was one the harbourmaster recognised from a painting in the museum.

Year 5 · ages 9–10



Of all the things Kofi expected to find in the time capsule, a message addressed to him was not one.

Year 5 · ages 9–10



The weather forecast promised sunshine. It should have been right; it was always right. But that morning it snowed, and only on Grace's house.

Year 5 · ages 9–10